



## Competitor regulations, sporting conduct, organisational details and event formats/procedures for the 2008 'Club Challenge' Series

---

Entrants to the 2008 Time Attack Club Series must read, understand and adhere to the information within this document. If you do not understand any part of this document then please contact [glen@timeattack.co.uk](mailto:glen@timeattack.co.uk) prior to entering a Time Attack event.

---

### Contents

- ❖ **User Notes – Page 1**
- ❖ **Information Regarding Copyright – Page 2**
- 1. Competitor Clothing – Page 2**
- 2. Competitor and Sporting Conduct – Page 2 & 3**
- 3. Driving standards – Page 3**
- 4. Flag or Light Signals – Page 3**
- 5. Competitor Conduct and Procedures – Page 3 & 4**
- 6. Event Dates, Venues and Format(s) – Page 4**
- 7. Entry Fees – Page 4**
- 8. Series Tyres – Page 5**
- 9. Event Officials and Working Partners – Page 5**
- 10. Safety/Pace Car – Page 6**
- 11. On Track Procedures – Page 6 & 7**
- ❖ **User Notes**

These are the only driver regulations for the Time Attack Series 2008 and those Time Attack regulations used for the 2006 & 2007 Series are not to be used. Any driver(s) not adhering to any part(s) of these regulations may be excluded from all/any Time Attack events. If appropriate any/all parts of the regulations may be changed or modified on the Time Attack website by the Time Attack officials. Any modifications to regulations made in this way will be clearly marked and reported in the news section. If you are unsure if you meet these requirements then it is your responsibility to clarify the regulations prior to an event. Please address all questions in the first instance through the Time Attack Series contact email: [glen@timeattack.co.uk](mailto:glen@timeattack.co.uk)

## ❖ Information Regarding Copyright

All written areas, content and diagrams within this document is copyright ownership of Santreo Promotions Ltd (Time Attack Club Series) and any copying and/or reproduction or part copying and/or part reproduction of this document unless otherwise approved will not be tolerated and will lead to prosecution to the extent of the law.

**1. Competitor Clothing** - Drivers must wear approved fire protective apparel and safety device/s with a minimum equipment level of:

1.1 Crash helmet (open face helmets are allowed although we recommend full face), racing overalls, racing boots, gloves are compulsory.

1.2 Crash helmets must bear one of the following standards:

FIA8860-2004  
SNELL SA2005  
SNELL SA2000  
SFI 31.1A. 31.2A  
BS6658 Type A/FR  
BS6658-85 Type A

No other helmet standards are allowed. Helmets must have a non removable blue foil sticker confirming their suitability for motorsport – these will be applied by the scrutineer after inspection (for a fee of £1) and this will ensure that officials can quickly check that unsuitable helmets are not used on the track.

1.3 Motorcross helmets are not permitted – ACU Gold or ECE 22.05 without another approval label are not sufficient.

1.4 A Hans device or similar is recommended.

1.5 **Proban overalls must be worn and the standard for Proban is: BS6249 part 1 index A or B.**

1.6 Nomex is recommended and must have labels confirming they conform to one of the following standards:

FIA1986,  
FIA8856-2000,  
EN533:1995 index 3,  
BSEN533

1.7 Racing boots are compulsory and must meet FIA standards.

1.8 Fireproof underwear and balaclavas are recommended.

1.9 As a competitor you are reminded to please ensure that your crash helmet and clothing conforms to current safety standards, fits correctly and has a working fastening strap or clip or belt or zip etc., and all items are of a useable standard and condition.

1.10 All competitors must wear any provided Time Attack Series logos on their race suits.

## **2. Competitor and Sporting Conduct**

2.1 The Time Attack Series runs under self policing gentlemanly and sporting conduct rules and wishes to ensure that this is present throughout the season. We do not want to operate a draconian style Series that could possibly be buried under reams of paperwork but want to ensure all competitors have a sense of gentlemanly conduct and goodwill within themselves, their teams and all around them, therefore it is your and our responsibility to work together with this to ensure a smooth running Series from a getting along perspective. If at any time this does not appear to be working then we reserve the right to implement terms and conditions relating to gentlemanly and sporting conduct.

2.2 At all times you must conduct yourselves appropriately whilst at a Time Attack event and not bring the Time Attack Series into disrepute from your actions or conduct.

2.3 You must not endanger or put in danger any other competitor, team member, official or member of the public by your actions - be it whilst driving your vehicle or working within the pit/garage areas.

2.4 Your actions towards other competitors in competition must be that of gentlemanly and sporting conduct and if it is found you are acting in a manner not befitting this you may have your session(s) times scrubbed or possibly excluded from the event.

2.5 The Time Attack Series will not tolerate any:

2.5.1 abusive language

2.5.2. threatening behaviour

2.5.3 acts of violence

2.5.4 inciting of a, b and c

towards any person or persons at a Time Attack event. This ruling applies to all competitors, team members, friends, family and anyone related to a competitor. If anyone is found to have committed any of the stated offences (a to c) then they may be immediately ejected from the event and if this applies to a competitor, or anyone that has an association with a competitor, then any points or prizes gained at the event may also be forfeited.

2.6 In serious cases a competitor may be excluded from further Time Attack events and all points and prizes for the season forfeited.

2.7 The Time Attack Series has an adjudicator in place for any infringements of gentlemanly and sporting conduct, Mr Robert Barnes, who will liaise all parties involved to ensure a fair decision and conclusion is sought.

2.8 If a competitor is excluded from any Time Attack events or the Series then there will not be a refund for that event or future events and the Time Attack Series reserves the right in this instance to offer the competitors space to a reserve driver with no refund to the offending driver.

## **3. Driving standards**

3.1 If at any time the Clerk of the Course, Race Director or Time Attack Event Official feel your driving is not to a standard deemed safe or you are driving outside your ability or control, then we reserve the right to flag you, discipline you and possibly remove you from the event for the safety of not only yourself but other competitors.

## **4. Flag or Light Signals**

4.1 The Clerk of the Course, Race Director or Time Attack Head Official will interview any competitor reported for failing to comply with ANY flag or lighting signals and this may result in a minimum deduction of the sessions times and/or possibly exclusion from the event where the offence has been committed more than once be this in one session or numerous sessions.

4.2 Please see the final event details for a list of flags, lights and their descriptions.

## 5. Competitor Conduct and Procedures

5.1 Any competitor (or associates of the competitor) that fail to adhere to any of the regulations in 2,3 or 4 above may in the worst instance be liable to forfeit the days competition, their current Series standings and eligibility for future entry into any Time Attack Series event(s). In such instances the competitor agrees that the Time Attack Series organisers have no obligation to make any refund, re-imbusement or compensation of any kind as a result of their exclusion from the Series under any circumstances.

5.2 All competitors, teams and car owners agree that the decisions made by the Time Attack Series officials at each round will be final. These decisions will be based on collaborative talks between officials and drivers/teams and the Time Attack officials will endeavour to look at all/any infringements in an open and fair basis and where possible use the information provided by witness's.

5.3 It is also agreed that all Time Attack Series officials will have the final decision on any aspect of the competition, whether based on safety, timed schedules or otherwise event related as required.

## 6. Event Dates, Venues and Format(s)

6.1 Dates and Venues:

Rnd 1. Saturday 5 <sup>th</sup> & Sunday 6 <sup>th</sup> April	Donington Park Circuit	(Joint with EDC)
<i>Note: Pro will be Saturday and Sunday whilst Club Challenge will be Sunday only</i>		
Rnd 2. Sunday 18 <sup>th</sup> May	Knockhill Circuit	(Joint with EDC)
Rnd 3. Sunday 1 <sup>st</sup> June	Silverstone National Circuit	(Joint with EDC)
Rnd 4. Sunday 5 <sup>th</sup> July	Oulton Park Circuit (circuit layout tbc)	
Rnd 5. Sunday 10 <sup>th</sup> August	Brands Hatch Indy Circuit	
Rnd 6. Sunday 12 <sup>th</sup> October	Snetterton Circuit	

6.2 Maximum number of competitors:

Pro – 35

Club Challenge Grp A – 35

Club Challenge Grp B – 35

6.3 Session Descriptions:

Session 1	Warm Up	20minutes	Open Pitlane	Un Timed
Session 2	Practice	20minutes	Open Pitlane	Timed
Session 3	SuperBattle Qualifying	20minutes	Open Pitlane	Timed
Session 4	SuperBattle Final	20minutes	Open Pitlane	Timed

6.4 **Session Competitors - Pro and Club Challenge:**

Session 1 – 35 drivers to compete within this session

Session 2 – 35 drivers to compete within this session

Session 3 – 35 drivers to compete within this session

Session 4 – 20 quickest drivers from qualifying to compete within this session (in Club Challenge this will be quickest 20 competitors from Groups A and B)

*Note: Sessions may be reduced or extended dependant on event requirements.*

6.5 Points and Trophies, per class, per event:

Event:

- SuperBattle Final: 1<sup>st</sup> = 20 points, 2<sup>nd</sup> = 19 points, 3<sup>rd</sup> = 18 points through to 20<sup>th</sup> place = 1 point
- Fastest Lap of the day irrespective of session = 1 point
- On the day trophies awarded for 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> places overall

Series:

- Trophies awarded for overall Series placings = 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>

6.6 MST Timing will provide the timing and results for each event.

## **7. Entry Fees**

7.1 The season entry fee for the 6 rounds is payable in advance and payment details can be found on the Time Attack shop <http://www.ekmpowershop2.com/ekmps/shops/gtbattle/>

## **8. Series Tyres**

8.1 TOYO tyres will be available for purchase at the event although we cannot guarantee that your sizes will be available unless pre ordered.

8.2 Tyre changing facilities will be provided free of charge for the duration of the event.

8.3 You must remove your own tyres from the venue and any competitors found to have left tyres will be charged a fee of £25.00 per tyre for disposal.

## **9. Event Officials and Working Partners**

9.1 Race Director – Mr Glen Horncastle:

The Race Director has overall responsibility for the general conduct and control of the events on the circuit, including judicial. He will be present throughout practice and the competition in order to carry out his specific duties and his duties are concluded when the results have been finalised. The Race Director may delegate their powers at any time to a responsible person.

9.2 Clerk of the course – Mr. Robert Barnes

The Clerk works with the Race Director to ensure the operations and timetable run to the format(s) set out prior to the event. The Clerk is also a liaison between the competitor and/or team and the Race Director to ensure any complaints or appeals to/from the competitor(s) and organisers/technical are dealt with fairly. The Clerk may delegate their powers at any time to a responsible person.

9.3 Head of Technical and Safety – Mr. Marc Herridge:

The main roles of the Head Technical and Safety Director are to ensure that scrutineering, technical and safety checks are made on vehicles prior to them entering the circuit and that throughout the day technical requirements are adhered to, plus in the case that a vehicle requires further safety checks (for example after an incident) and generally to oversee as best as possible the safe running of competitors vehicles. The Head of technical and safety may at their discretion use other persons that he deems to be fit for the role(s) to assist him with his work.

9.4 Race Operations – Mr. Alec Short

To operate the team within the pit and paddock areas to ensure drivers are on time, the sessions run smoothly and that the competitors are always informed of what is going on and to be first point of contact with the circuit official at all times to ensure on track procedures are being adhered to. Race Operations will also Liaise with the Race Director and Clerk of the Course when required. Race Operations may delegate their powers at any time to a responsible person.

9.5 Secretary of the meeting- Mrs. Wendy Barnes:

The secretary of the meeting ensures all administration duties are being performed and that results sheets are collated and posted after each session. The Secretary is the first point of contact for any/all queries not related to on-track situations. The Secretary may delegate their powers at any time to a responsible person.

9.6 Medical Team and Facilities – The venue/circuit being used will provide all medical facilities to the standards required by the TA Series and its insurers.

9.7 Race Control, Safety Crew(s) and Marshalls – The venue/circuit being used will provide all medical facilities upto the standards required by the TA Series and its insurers.

9.8 Series Insurers – SLE Worldwide.

## **10. Safety/Pace Car**

10.1 For the 2008 Series you will see the introduction of a Safety/pace Car and it will be used for numerous activities to include track inspection before and after each session, if an on-track incident occurs where a session can be restarted within 5 minutes, for the start of the Pro and Club finals and also for passenger rides. Details as follows for on track activity:

On Track Incident – Safety Car:

10.1.1 If the Safety Car is to be or is dispatched on track you will see at the start line a white board with the words 'Safety Car' written on it and selected marshalls posts will show a yellow flag and a 'Safety Car' board.

10.1.2 You must not overtake other drivers when you see the Safety Car board and/or flags.

10.1.3 You may return to the pits but may not exit the pits until instructed to by an official.

10.1.4 The drivers catching the safety car must form up in line behind it and not overtake each other.

10.1.5 At no time can the Safety Car be overtaken.

10.1.6 The Safety Car will have flashing lights that will be extinguished indicating to drivers that it will enter the pit lane at the end of this lap.

10.1.7 When the Safety Car has left the track overtaking is strictly forbidden until you have completed one lap.

Pro and Club Finals – Pace Car:

10.1.8 Drivers will queue in pit lane prior to the start in order of qualifying, 1 to 20.

10.1.9 The Pace Car will have its flashing lights on and will lead you out onto the track for two laps of the circuit prior to the SuperBattle Final starting.

10.1.10 Lap one of the parade/warm up lap is an opportunity to wave at the crowd and get some heat into your tyres and you cannot return to the pit lane at this time unless you have a problem.

10.1.11 Lap two will be at a faster pace and after crossing the start line to commence the second lap the Pace Cars flashing lights will go out during that lap indicating to drivers that it will enter the pit lane at the end of this lap.

10.1.12 You may follow the Pace Car into the pit lane prior to finishing parade/warm up lap two but may not exit the pits until instructed to by an official.

10.1.13 When the pace car has moved off into pit lane No overtaking is allowed upto the start line and then for the first complete times lap, all drivers must keep to their qualifying positions.

## **11. On Track Procedures**

11.1 At all times you must use your indicators to show the direction you are moving over to.

11.2 When driving for a fast timed lap your headlights MUST be on, this helps marshalls wave a blue flag to the driver in front of you n also warns the driver that you are approaching at a fast timed lap pace.

11.3 When returning to the pits or not on a fast timed lap you must move to the right hand side of the circuit and put you right indicator on, DO NOT drive around the track in a relaxed manner, you are on a live circuit and as such must drive accordingly. When the pit entrance is on the left you must ensure you give good time to move across the track whilst ensuring the track is clear to do so and you are indicating your manoeuvre.

11.4 Any cars entering the gravel traps should be driven off the racing line to shake any remaining gravel off to avoid delays clearing the track and return to the pits to get the vehicle checked for dangerous damage and retained gravel etc.

11.5 If you do find yourself in the gravel and unable to drive out await instruction from the marshal(s).

11.6 You may only ever overtake on the left hand side of the vehicle you are approaching, unless of course you have no alternative due to the vehicle in front running wide 'off the track' or having a technical problem etc.,

*Mr. Glen Horncastle*

**Head of Events & Operations – Time Attack Series 2008**